

## CONTACT

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## SKILLS

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HTML5 / CSS3 8+ years

SASS 3 years

JavaScript (ES6) 3 years

jQuery 6 years

WordPress 6 years

PHP / SQL 5 years

Angular <1 year

React <1 year

Git / SVN 4 years

Jekyll 2 years

Adobe CC 8+ years

## REFERENCES

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### Trace Finn

President, eSkyCity Inc.  
trace@eskycity.com

### Dan Marshall

Software Engineer, Microsoft  
danmar@microsoft.com

### Kris Kaja

Project Manager, KMG Software  
kris@kmgsoftware.com

# KEITH PICKERING

Front-End Developer / UXUI Designer

## EMPLOYMENT

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2013–Present **Front-End Developer / UXUI Designer**  
*Freelance*

- Utilize HTML5, CSS/SASS, JavaScript (ES6), PHP, WordPress, Jekyll, Grunt, and other technologies to create responsive websites
- Take advantage of SASS frameworks such as Bootstrap 4, InuitCSS, and Bulma to create mobile-first, modular layouts
- Create and maintain custom WordPress themes and plugins for a variety of customers
- Led CSS development for a Microsoft Open Source project

2016–2018 **Front-End Developer**  
*KMG Software*

- Worked in an Agile environment on a distributed team with members around the world
- Designed, built, and maintained employee-facing admin tools for large companies such as Shared Medical Services and Bruker Corporation
- Created and managed Git repositories hosted on GitHub
- Worked with AWS to create and manage EC2 instances, RDS databases, S3 buckets, and an EFS filesystem
- Utilized Slack for team communication

2015–2017 **Front-End Developer**  
*Social Company*

- Worked under a Project Manager to produce various components built with HTML, CSS, and jQuery
- Received and delegated tasks via Jira issue tracking software

2011–2014 **Contract UXUI Designer**  
*Downtown Explosion Productions / THAC LLC*

- Used Photoshop and Illustrator to create official DVD and Blu-ray cover art for *Marble Hornets*, a YouTube ARG series with nearly 500k subscribers
- Created UI and icon set for a mobile app concept